

CAMPHENRY at Your School



Can't make it to CAMPHENRY this year? We'll bring the camp experiences to you! We can't wait to partner with you to create intentional programming that delights and engages students while meeting your group's goals.

Program Options

Team Building, Zany Group Games, and Field Games

From buddy walkers, spider webs, 80's group fitness, to "toxic waste" and gutter ball, our team building initiatives, debriefing sessions, and zany games are built to foster connections, confidence, problem solving skills, decision making, open communication and more! Our field game rotations give the chance for kids to be kids as they jump, run, laugh, leap and play together.

Portable Obstacle Course

Our portable obstacle course helps students challenge themselves, take safe risks, cheer each other on, and have a blast during a year when kids need extra chances to be kids and have fun.

Wetland Ecology

Migrate like a flock of geese, develop a stronger sense of environmental stewardship, touch and smell real biomass from the wetland, and uncover fascinating functions of marshes, swamps, and bogs!

Forest Ecology

A true adventure as participants discover the interconnected world of plants, animals, and soil, as well as understanding the role each plays in maintaining a healthy forest ecosystem.

Animal Adaptations

The term adaptation describes the concept that certain animals have selective features which help them survive in their given habitat. Participants will explore habitats and play games that simulate the concept of adaptation.

Survival Experiences

Give students hands-on experience filled with orienteering, traditional camping skills, fire building*/outdoor cooking*, and back-packing know-how. (*Optional based on school fire building policies)

Engineering for Success

Putting a STEM twist on Camp Henry Team Building, participants are split into small groups and encouraged to accomplish tasks using simple materials such as paper, cardboard, tape, etc. These initiatives foster communication, collaboration, creativity, engineering, resourcefulness, and thinking outside the box.

Arts & Crafts

Participants have ample opportunities to creatively express themselves with any of our uniquely curated projects.

Classroom Games

Ready to shake things up? Let us bring fun games to your students!



Book Your CAMPHENRY Visit

Email or call John Davis

johnd@camphenry.org

616.717.5571

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Sample Schedules



Day Retreats

Time	Group 1	Group 2	Group 3	Group 4
8:30am	Arrival at School & Set Up			
9:00am	Team Building			
9:30 am	Points Pursuit			
10:00am	Camp Crafts	Camp Crafts	Wetland Ecology	Wetland Ecology
10:30am	Wetland Ecology	Wetland Ecology	Camp Crafts	Camp Crafts
11:00am	Lunch			
11:30am	Obstacle Course	Obstacle Course	Animal Adaptations	Animal Adaptations
12:00pm	Animal Adaptations	Animal Adaptations	Obstacle Course	Obstacle Course
12:30pm	Engineering for Success	Engineering for Success	Button Making	Button Making
1:00pm	Button Making	Button Making	Engineering for Success	Engineering for Success
1:30pm	Zany Field Games			
2:30pm/3:00pm	Pack Up & Departure			



Camp Henry will work with you to create a schedule which best fits your needs and meets your goals.



Book Your CAMPHENRY Vist: Email or call John Davis, Retreats & Hospitality Director
johnd@camphenry.org | 616.717.5571

Day 1

8:30am	Arrival at School & Set Up
9:00am	Team Building
9:30am	Points Pursuit
10:30am	Camp Crafts & Engineering for Success
11:30am	Lunch
12:00pm	Obstacle Course
1:00pm	Animal Adaptations & Button Making
2:00 pm	Zany Field Games
2:30pm - 3:00pm	Pack Up & Depart

Day 2

8:30am	Arrival at School & Set Up
9:00am	Team Building
9:30am	Survival
10:30am	Wetland Ecology
11:30am	Lunch
12:00pm	Archery Games & Country Kickball
1:00pm	Art: Wood Cookies & Skits in a Bag
2:00 pm	Zany Field Games
2:30pm - 3:00pm	Pack Up & Depart

Day 3

8:30am	Arrival at School & Set Up
9:00am	Team Building
9:30am	Outdoor Cooking
10:30am	Amazing Race
11:30am	Lunch
12:00pm	Smuggle
1:00pm	Forest Ecology
2:00 pm	Zany Field Games
2:30pm - 3:00pm	Pack Up & Depart



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